

Task 1 – Unpicking the plot of Ben and the diamond.

Opening	Opening Introduce the MC	We find out about Ben and where he lives.
Build up	Build up MC goes somewhere and finds something unusual/amazing/important	
Problem	Problem Something goes wrong and it is the fault of the object found	
Resolution	Resolution MC has to put object back/throw it away/hide it/call for help/sort it out	
Ending	Ending All is well again and lessons have been learnt.	

Task 2 – Plan your Finding tale story using the plot points. You can use Ben and the diamond to help you structure your story or you can write a completely new and different finding tale using the plot points to guide you.

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Problem	Problem Something goes wrong and it is the fault of the object found	
Resolution	Resolution MC has to put object back/throw it away/hide it/call for help/sort it out	
Ending	Ending All is well again and lessons have been learnt.	